

The Kings Deryni The Childe Morgan Book 3

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Deryni Tales

A young liege goes to battle in a medieval land teetering on the brink of civil war and church-sanctioned genocide in the second chronicle of the reign of King Kelson. In troubled Gwynedd, the crown sits heavy on the head of King Kelson Haldane. In a realm historically torn asunder by deep-seated suspicion and fear of the magical Deryni who live among them, young Kelson is both beloved for his humanity and abhorred for his Deryni blood. Now, the traitorous cleric, Bishop Loris, has joined forces with Queen Caitrin, the Pretender of Meara, in her attempts to rip her homeland away from Gwyneddan rule. But Loris has even darker intentions. His scheme to reignite the terrible flames of holy civil war against the Deryni, coupled with Caitrin's campaign of violent secession, draw Kelson and his army away from the royal court—where, in the king's absence, an assassination plot is brewing. An extraordinary world-builder, acclaimed fantasist Katherine Kurtz returns readers to the Middle Ages of an alternate Earth in her continuing chronicles of the Deryni. Kurtz's second history of the troubled reign of King Kelson is a breathtaking tale of majesty, magic, war, treachery, faith, and intolerance that once again brings a fascinating world and its diverse peoples to glorious life.

Deryni Rising

Two Crowns for America

Charissa, a full-blooded Deryni trained in the disciplines of sorcery and necromancy, threatens the rulership of Kelson and the life of his chief advisor Morgan, in a special revised edition of the classic fantasy novel, which includes a special introduction by the author. Reprint.

St. Patrick's Gargoyle

The creator of the Deryni universe compiles a selection of eight short fantasy stories inspired by her own Deryni novels, in an anthology that also features a never-before-published tale by Kurtz. Original.

Tales of the Knights Templar

Jeffrey M. Elliot interviews four writers of fantasy: Manly Wade Wellman, John Norman, Hugh B. Cave, and Katherine Kurtz. With an introduction by William F. Nolan.

Elantris

A young king manipulated by evil hands becomes a champion of justice when a magical pretender to the throne challenges his sovereignty. For six years, forces of evil and repression have ruled medieval Gwynedd after eliminating two rightful kings of the Haldane line. Keeping the current young liege, King Rhys Michael, weak with wine, the council of regents and its fanatical allies in the church have been virtually unstoppable in their quest to dominate and destroy the mystical Deryni who share their land. But now a credible threat has arisen: A Deryni claimant to the throne has taken up arms against the cruel oppressors of his magical race. With a mighty army at his command, Prince Marek—the bastard son of King Imre, Gwynedd's last Deryni ruler—has challenged the Haldane reign, and Rhys Michael's masters realize the young king must be roused from his stupor to confront the interloper. However, the young Haldane monarch is not the malleable, drunken puppet the regents imagine—and when his long-dormant arcane powers are awakened, Rhys Michael will put his own clandestine plans in motion to right the wrongs of recent history no matter what the cost. The fourth trilogy in Katherine Kurtz's magnificent chronicles of the Deryni concludes with awesome power in this stirring tale of war, faith, magic, and justice. Populated by a large cast of unforgettable characters, the thrilling history of an alternate medieval world unfolds in all its epic splendor and tragedy, strongly reaffirming Kurtz's well-deserved place among the finest storytellers and world-builders in all of fantasy fiction.

The Quest for Saint Camber

The King's Justice

When Alcatraz and Grandpa Smedry make a pilgrimage to the Free Kingdom city of Crystallia, they are shocked to find the city under siege by the Evil Librarians--led by Alcatraz's own mother.

The Adept

In the kingdom of Gwynedd, a hero faces an inquisition that could destroy his magical race, in a novel of the Deryni by a New York Times – bestselling author. In the medieval kingdom of Gwynedd, strife has long existed between the human population and the Deryni, a powerful race of magic-users. For more than a decade, a fragile peace has held under the rule of King Cinhil. The former monk reluctantly ascended the throne with the help of Camber of Culdi, Gwynedd's most revered Deryni lord, who in turn sacrificed his identity and physical form for the good of all people, earning sainthood in the process. But now Cinhil is dying, and a dark cloud is descending upon the land. The king's heir is a mere boy of twelve, and the malevolent regents who will rule until young Alroy comes of age are determined to eliminate all Deryni. Suddenly, the future of Gwynedd hangs in the balance, and Camber—once adored as a saint, but now reviled as a heretic—must find a way to protect his people before everything and everyone he loves is destroyed in the all-consuming flames of intolerance and hate.

Alcatraz Versus the Knights of Crystallia

Threatened by King Kelson's trust in Duke Alaric Morgan, who boasts of his Deryni heritage, the priests of Gwynedd spread stories about Deryni atrocities and the race's inexplicable powers. Reprint.

The Briar King

Profiles the most significant contemporary British and American writers of fantasy and horror. Entries cover all aspects of each writer's career.

High Deryni

From #1 New York Times bestselling author Brandon Sanderson, the Mistborn series is a heist story of political intrigue and magical, martial-arts action. For a thousand years the ash fell and no flowers bloomed. For a thousand years the Skaa slaved in misery and lived in fear. For a thousand years the Lord Ruler, the "Sliver of Infinity," reigned with absolute power and ultimate terror, divinely invincible. Then, when hope was so long lost that not even its memory remained, a terribly scarred, heart-broken half-Skaa rediscovered it in the depths of the Lord Ruler's most hellish prison. Kelsier "snapped" and found in himself the powers of a Mistborn. A brilliant thief and natural leader, he turned his talents to the ultimate caper, with the Lord Ruler himself as the mark. Kelsier recruited the underworld's elite, the smartest and most trustworthy allomancers, each of whom shares one of his many powers, and all of whom relish a high-stakes challenge. Only then does he reveal his ultimate dream, not just the greatest heist in history, but the downfall of the divine despot. But even with the best criminal crew ever assembled, Kel's plan looks more like the ultimate long shot, until luck brings a ragged girl named Vin into his life. Like him, she's a half-Skaa orphan, but she's lived a much harsher life. Vin has learned to expect betrayal from everyone she meets, and gotten it. She will have to learn to trust, if Kel is to help her master powers of which she never dreamed. This saga dares to ask a simple question: What if the hero of prophecy fails? Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

King Javan's Year

A medieval kingdom is thrown into chaos by rumors of the death of its liege in the final volume of the Histories of King Kelson King Kelson Haldane of Gwnyedd knows he owes much to the legendary Camber of Culdi, the most revered of the magical Deryni race. Having suppressed the rebellion that threatened to tear his realm to pieces, Kelson, himself a possessor of Deryni magic, is now dedicated to exploring the history and legacy of the man who returned the Haldane line to the throne two centuries before. But word reaches the royal court that, while on their noble quest to help restore Camber to the sainthood he was stripped of by a virulently anti-Deryni church, King Kelson and his blood brother, Dhugal, have perished. Now, for the lost king 's ambitious rival a pathway exists to the throne—and to the bedchamber of Rothana, Kelson 's intended queen. But there is more to the king 's "accidental demise" than initially meets the eye, and a powerful unseen player in this drama that no one could have ever suspected. Katherine Kurtz brilliantly concludes her acclaimed fantasy trilogy of the reign of King Kelson with The Quest for Saint Camber—ending but one remarkable chapter in her breathtaking history of the Deryni in the Middle Ages of a magnificently imagined and brilliantly constructed alternate Britain.

Deryni Rising

Magic and mysticism come alive in this magnificent historical fantasy from the New York Times – bestselling author of the Chronicles of the Deryni. Long before Camber was revered as a saint, he was a Deryni noble, one of the most respected of the magical race whose arcane skills set them apart

from ordinary humans in the medieval kingdom of Gwynedd. For nearly a century, Camber's family has had little choice but to loyally serve the ruling Festils, Deryni usurpers who employed dark magic to wrest the throne from the rightful Haldane liege. Now, the land suffers under the tyranny of King Imre, whose savage oppression of the human population weighs heavily on Camber's heart—a heart that is shattered when the despot and his evil mistress-sister, Ariella, cause the death of Camber's beloved son. The grim demands of justice and vengeance drive Camber far from his family's estates in search of the last of the Haldane line. This descendant of kings will not be easily persuaded to accept Camber's unthinkable plan. But with the kingdom in turmoil, the aging mage and the reluctant Haldane heir must confront together the awesome, terrible might of the Festils for the good of all. The first book in Katherine Kurtz's epic medieval fantasy series is filled with irresistible suspense, action, adventure, and political intrigue, leading Publishers Weekly to hail the author as possessing "a rare craftsmanship with narrative exposition that is also dramatic and moving."

Camber of Culdi

In this "charming" fantasy by the author of the Deryni novels, a gargoyle guardian and a Knight of Malta defend a Dublin cathedral and battle a demon (Booklist, starred review). The gargoyles of Dublin, Ireland, have a sacred duty to perform. Formerly God's avenging angels, for centuries they have been entrusted with guarding the churches and cathedrals of the Irish capital while avoiding all contact with human beings. But once a month these loyal stone sentries must leave their posts to attend a conclave of their kind, and it is during one such absence that a sacrilege occurs. The guardian of St. Patrick's Cathedral, the gargoyle Padraig, called "Paddy," has returned to find violence and vandalism committed at his church and two silver artifacts stolen. Taking to Dublin's night streets in search of a culprit, Paddy inadvertently reveals himself to an aged chauffeur in an ancient Rolls Royce, thereby dooming Francis Templeton to an impending premature death. But the grim reaper will have to wait, because old man Templeton is a member of the Knights of Malta, a secret order of defenders of the faith dating back to the Crusades, and as such is an ideal partner for the onetime angel in his quest for justice and revenge. Their hunt is about to take some sinister turns, however, leading the gargoyle and the knight to Clontarf Castle, where a major demon, an emissary of Satan, is preparing to make his reentrance into the world. An acclaimed and much beloved fantasist best known for her popular Adept and Knights Templar series and her chronicles of the magical Deryni, Katherine Kurtz now displays another side of her extraordinary talent and succeeds magnificently. St. Patrick's Gargoyle is a delightful feast of the imagination, rich in Celtic lore and religious arcana, and brimming with wit and heart, wonder and magic.

At Sword's Point

Offers brief descriptions of more than 7,500 works of fantasy arranged by themes, including animal, time travel, witchcraft, sorcery, ghost, and humor.

King Kelson's Bride

The Knights Templar was a military order founded during the time of the crusades to protect pilgrims traveling to the Holy Land. Legend endows the Templars with magical powers with which they are said to have altered the course of history. "The Temple and the Crown" picks up in 1306 with the crowning of Robert Bruce in Scotland. Bruce immediately faces a challenge to his throne, and Pope Clement and King Philip of France, jealous of the Knights' magical powers, wealth, and charm, have them arrested on trumped-up charges of black magic, blasphemy, and consorting with the Devil. The Templars' only hope is to flee as fugitives and seek a new home and a safe haven for the mystical treasures they guard.

Childe Morgan

From #1 New York Times bestselling author Brandon Sanderson, the Mistborn series is a heist story of political intrigue and magical, martial-arts action. The impossible has been accomplished. The Lord Ruler -- the man who claimed to be god incarnate and brutally ruled the world for a thousand years -- has been vanquished. But Kelsier, the hero who masterminded that triumph, is dead too, and now the awesome task of building a new world has been left to his young protégé, Vin, the former street urchin who is now the most powerful Mistborn in the land, and to the idealistic young nobleman she loves. As Kelsier's protégé and slayer of the Lord Ruler she is now venerated by a budding new religion, a distinction that makes her intensely uncomfortable. Even more worrying, the mists have begun behaving strangely since the Lord Ruler died, and seem to harbor a strange vaporous entity that haunts her. Stopping assassins may keep Vin's Mistborn skills sharp, but it's the least of her problems. Luthadel, the largest city of the former empire, doesn't run itself, and Vin and the other members of Kelsier's crew, who lead the revolution, must learn a whole new set of practical and political skills to help. It certainly won't get easier with three armies -- one of them composed of ferocious giants -- now vying to conquer the city, and no sign of the Lord Ruler's hidden cache of atium, the rarest and most powerful allomantic metal. As the siege of Luthadel tightens, an ancient legend seems to offer a glimmer of hope. But even if it really exists, no one knows where to find the Well of Ascension or what manner of power it bestows.

Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Lammas Night

A prince with a quest, a beautiful commoner with mysterious powers, and dragons who demand to be freed—at any cost Filled with the potent mix of the supernatural and romance that made A Discovery of Witches a runaway success, Moth and Spark introduces readers to a vibrant world—and a love story they won't soon forget. Prince Corin has been chosen to free the dragons from their bondage to the power Mycenaean Empire, but dragons aren't big on directions. They have given him some of their power, but none of their knowledge. No one, not the dragons nor their riders, is even sure what keeps the dragons in the Empire's control. Tam, sensible daughter of a well-respected doctor, had no idea before she arrived in Caithenor that she is a Seer, gifted with visions. When the two run into each other (quite literally) in the library, sparks fly and Corin impulsively asks Tam to dinner. But it's not all happily ever after. Never mind that the prince isn't allowed to marry a commoner: war is coming. Torn between his quest to free the dragons and his duty to his country, Tam and Corin must both figure out how to master their powers in order to save Caithen. With a little help from a village of secret wizards and rogue dragonrider, they just might pull it off.

Moth and Spark

The first volume in a new Deryni trilogy journeys back in time to a world ruled by a man named Donal in which the magical Deryni blood was sought by the most powerful men and women in the kingdom of Gwynedd. By the author of King Kelson's Bride. Reprint.

Deryni Checkmate

The last Aturan King is dying. Control of his weakening power over sa and ka is a lure; the Emperor stirs in his Forbidden City; in the Seared Lands, Eth bring secret death. Eight men and women take their first steps to war, unaware that they will face a greater threat; at the heart of the world, the Dragon stirs. A warrior will become Queen, a Queen will become a monster, and a boy plays his bird-skull flute to keep the shadows of death at bay.

Deryni Series

The New York Times – bestselling author explores the occult history of WWII in this thriller inspired by true events during the Battle of Britain. The year is 1940, and Great Britain ' s forces struggle against the invincible Nazi war machine. France has fallen easily to Adolf Hitler ' s army and England is next in his sights. A British secret agent pays the ultimate price to deliver early warning of the F ü hrer ' s secret plan to harness the awesome power of the occult to conquer Great Britain by launching a supernatural assault that no defending military force could possibly deflect. British Intelligence operative Col. John “ Gray ” Graham of MI6 is not only a valuable player in the great game of wartime espionage, he is also a practitioner of the ancient occult arts. In this life—and other lives before—Gray ' s destiny has been firmly intertwined with that of his close friend Prince William of the British royal family. Now, with the future of Britain at stake, these two men, the spy and the royal, must rally the hidden adherents of the Old Religion, hoping to unite the British covens in defense of their endangered island homeland. But it will take more than combined Wiccan sorcery to repel the Reich ' s black magic on Lammas Night—and the sacrifice required might be greater than imagined and truly terrible to endure. Lammas Night is a spectacular feat of creative imagination from the author of the acclaimed Deryni fantasy series. Smart, affecting, and brilliantly conceived, it is an enthralling combination of historical fiction, war novel, and the occult that will appeal to fans of all fantastic literature.

Deryni Magic

Los Angeles policeman Jack Drummond travels back to 1972, World War II, and the time of the Crusades to investigate a bizarre series of murders in which the murder weapon was a stake through the heart. Original.

Fantasy Voices

THEY SAY HE CAN SEDUCE ANY WOMAN INTO BED and now Sir Blaidd Morgan has turned his considerable charms on Lady Becca Throckton. She believes she will never make the perfect bride, yet this Welsh warrior makes her feel desired for the very first time!

The Bastard Prince

The breathtaking history of the Deryni continues as the greatest hero of a medieval fantasy realm is forced to make the ultimate sacrifice The evil king is dead, and thanks to the efforts of revered Deryni magic-user Camber of Culdi, a human liege occupies the throne of Gwynedd for the first time in nearly a century. The yoke of tyranny has finally been lifted from the shoulders of an oppressed people who suffered for decades under the cruelty of the ruling magical race. But Camber ' s job remains unfinished. The dangerous remnants of a conquered enemy still mass at the borders. Worse still, the former monk and new ruler King Cinhil is desperately unhappy wearing the crown, and is resentful of all Deryni, Camber in particular, and their arcane abilities. Now, with the stability of a fragile kingdom at stake, its

greatest champion must make the ultimate sacrifice: Camber of Culdi must cease to exist.

Saint Camber

It's 1775, and in Europe, an unseen Master peers into a darkened mirror to see the man whose destiny is to wear the victor's crown. Across the sea, in a land named for a virgin queen, Gen. George Washington is thrown from his horse and has a dream that will haunt him for the rest of his life. Soon, a reluctant Washington will be elected Commander-in-Chief of the new Continental Army and considered for the position of king of America--and his rise will set in motion a chain of events that lead directly to rebellion. But little do the colonists and Founding Fathers realize that they are part of a greater plan, being used as pawns in another person's game of power and conquest.

The Bishop's Heir

Deryni Magic explores the world of the Deryni, brought to life in the ongoing Deryni Chronicles series of fantasy novels by New York Times best-selling author, Katherine Kurtz. Technically, this is a second edition of Deryni Magic; the first was published by DelRey in 1990 as a guide to the magic within the author's fictional world. This edition builds and expands upon Ms. Kurtz's original text, with an eye toward new developments in the Deryni saga. It also looks at the powers of the Deryni from the perspective of the Deryni Adventure Game published by Grey Ghost Press. This additional material explains how magic works within the adventure game, including game rules and advice for Gamemasters on how to handle Deryni powers and make their own stories that much more magical.

Kirkus Children's and Young-adult Edition

The bestselling author of the Deryni fantasy series has compiled a new collection of stories about a mysterious and romantic order of medieval knights, featuring tales written by Andre Norton, Deborah Turner Harris, and other of today's leading fantasists.

Mistborn

“ Kurtz ’ s strengths lie in her patient accumulation of telling detail, well-articulated plots, and believable magics. Should bring the fans flocking, and attract newcomers too. ” —Kirkus Reviews
Speculation runs rampant throughout the kingdom of Gwynedd as to when, and to whom, King Kelson will finally be wed. As a rival monarch takes his rightful place on the throne of a nearby land, it becomes more imperative than ever that Kelson produce a long-awaited heir. With the mystical Deryni blood flowing through his veins, Kelson can only hope for a woman whose power and conviction are equal to his own. Love is set aside for duty—and Kelson the king must make the choice that Kelson the man cannot....

In the King's Service

“ A wonderful tale . . . It crackles with suspense and excitement from start to finish. ” —Terry Brooks
Two thousand years ago, the Born Queen defeated the Skasloi lords, freeing humans from the bitter yoke of slavery. But now monstrous creatures roam the land—and destinies become inextricably entangled in a drama of power and seduction. The king ’ s woodsman, a rebellious girl, a young priest, a roguish adventurer, and a young man made suddenly into a knight—all face malevolent forces that shake the foundations of the kingdom, even as the Briar King, legendary harbinger of death, awakens from his slumber. At the heart of this many-layered tale is Anne Dare, youngest daughter of the royal

family . . . upon whom the fate of her world may depend. Praise for *The Briar King* “ Starts off with a bang, spinning a snare of terse imagery and compelling characters that grips tightly and never lets up. . . . A graceful, artful tale from a master storyteller. ” —Elizabeth Haydon, bestselling author of *Prophecy: Child of Earth* “ The characters in *The Briar King* absolutely brim with life. . . . Keyes hooked me from the first page, and I ’ ll now be eagerly anticipating sitting down with each future volume of the *Kingdoms of Thorn and Bone* series. ” —Charles de Lint, award-winning author of *Forests of the Heart* and *The Onion Girl* “ A thrill ride to the end, with plenty of treachery, revelation, and even a few bombshell surprises. ” —*Monroe News-Star* (LA)

Fantasy Literature for Children and Young Adults

A powerful cleric plots the ultimate treason against a medieval realm ’ s young king in Katherine Kurtz ’ s breathtaking return to the fantasy world of the *Deryni*. For centuries, a powerful faction of the Holy Church in Gwynedd has been at war with the *Deryni*, the mysterious race whose magic is despised and feared by those who lack their remarkable arcane abilities. The bloodshed ended with the coronation of the popular young King Kelson Haldane, himself a possessor of *Deryni* magic—but the peace is short-lived. Dark rumblings of secession are coming from northern Meara as support strengthens for Caitrin Quinnell, the cunning and ruthless pretender queen. But an even greater threat is emerging from the shadows of orthodoxy. The treacherous Edmund Loris, onetime Archbishop of Valoret and the *Deryni* ’ s most virulent foe, has escaped from confinement—and, with a cabal of like-minded conspirators, is preparing to undertake an act of blackest treason: the craven murder of Gwynedd ’ s rightful liege. With the first book in the *Histories of King Kelson* trilogy, acclaimed fantasist Katherine Kurtz continues her sweeping and magnificent history of a feudal society on an alternate medieval Earth—a complex world of war, political intrigue, faith, romance, and magic, where the courageous and enlightened are called upon to take up arms against the entrenched forces of ignorance and intolerance.

In The King's Service (Mills & Boon Historical)

When a series of gruesome murders baffles European police, LAPD detective John Drummond risks his own life to stop the killers, a generation of Nazi vampires with a thirst for world domination. Original.

Camber the Heretic

Set in an alternate Europe where bloody conflicts rage, the second book of the *Crown of Stars* epic fantasy series chronicles a world-shaking conflict for the survival of humanity. Sanglant--the Prince of Dogs, King Henry's bastard son; though believed dead by all who could succor him, he is being held captive in the city of Gent by Bloodheart, the Eika warlord. Cursed by his mother's blood with an inability to die, he struggles to maintain the last shreds of his sanity in the hope rescue may yet come. Liath--now a King's Eagle, and still grieving over Sanglant, she strives to unlock the secrets of the past while seeking to evade the traps set for her by an obsessively ambitious man. But even a post in King Henry's court offers her little protection from those determined to claim the forbidden knowledge she has hidden. Alain--raised in humble surroundings but now proclaimed a Count's heir, he is increasingly troubled by visions of the enemy he befriended and the Lady of Battles who he's sworn to serve. A man who desires nothing more than peace, he is about to be thrust into the heart of war with the Eika. Fifth Son--least favored child of Bloodheart, he has returned to the lands of his own people to build an army to do his father's bidding. If he survives this mission, he will become a force to be reckoned with. And even as King Henry continues his progress through his troubled realm, defeating rebellious lords and gathering their promises of troops to use at Gent, Sanglant, Liath, Alain, and Fifth Son are fighting their

own battles against almost overwhelming odds. Only time will tell who will prove triumphant as all are caught up in the dangers and turmoil of a world at war.

The King's Deryni

A young king's ascension threatens a traitorous conspiracy of powerful nobles who plan to brutally eliminate all magic-users from their medieval realm. The brief reign of Alroy Haldane is nearly at an end, as the life of the young king of Gwynedd slowly slips away. Called back from the abbey where he has sought sanctuary for the last three years, Alroy's twin, Prince Javan, prepares to ascend the throne—against the wishes of the former regents, who plan to enslave or destroy all Deryni in the kingdom. Though human, Javan secretly possesses the psychic powers of the magical race that the powerful faction of great lords and religious zealots strives to eliminate—and it is this ability that alerts him to the terrifying scope of their dark treachery. While his enemies do not yet realize how determined a foe the young liege is, Javan must summon remarkable courage and cunning if he hopes to prevail against them—or even survive. In the middle chapter of her enthralling medieval fantasy trilogy, the Heirs of Saint Camber, award-winning author Katherine Kurtz adds richness and depth to the alternate world she has so magnificently brought to life in three previous series. Blending exquisitely detailed history with breathtaking invention, Kurtz proves once again that she is without equal in the popular realm of fantasy fiction.

On Crusade

The thrilling conclusion to New York Times bestselling author Katherine Kurtz's epic Childe Morgan trilogy. Alaric Morgan always knew his purpose in life—to stand alongside the king of Gwynedd. The old king knew that his successor to the throne would benefit from having a Deryni at his side, so Alaric and the young Prince Brion Haldane were bound together by magic—a magic to be called upon when Brion was most in need. Now that eighteen-year-old Brion has ascended to the throne, seven-year-old Alaric has come to court. Through the coming years, as Alaric learns the extent of his powers and faces the ugliest prejudices against the Deryni, he will experience love, loss, and the hard lessons gained from both. And he will be there to unleash the full power of his Deryni magic at Brion's command. For Alaric is—and always will be—the King's Deryni.

Prince of Dogs

Sir Adam Sinclair, an aristocratic scholar, physician, and adept, whose mission is to protect the Light from the evil that threatens it, braves an unholy cult of black magicians who have unleashed the dark forces of the undead on Scotland.

Supernatural Fiction Writers: Guy Gavriel Kay to Roger Zelazny

With young King Kelson on the throne of Gwynedd, the priesthood of the Eleven Kingdoms felt its control deeply threatened. For Kelson was half Deryni -- part of that race of humans gifted with extrasensory powers a race that had ruled two centuries earlier, but was dethroned and driven underground. Now, the final battle for ultimate power was about to break into open conflict, led by the Church which equated the supernatural powers of the Deryni with witchcraft and heresy!

Knights of the Blood

Half-blood Deryni Alaric Morgan has been pledged to the service of the Haldane king and his heir, but

the superstitious fears of Gwynedd, the suspicions of the Church, and the treachery of the Camberian Council could destroy his future.

The Dragon's Legacy

Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Pages: 97. Chapters: Deryni novels, Deryni series characters, Deryni series locations, House of Haldane, List of minor characters in the Deryni series, Gwynedd, Kelson Haldane, Camber MacRorie, House of Festil, Alaric Morgan, Earldoms of Gwynedd, Joram MacRorie, Cinhil Haldane, Duncan McLain, Torenth, Javan Haldane, Rhys Michael Haldane, Camber the Heretic, Saint Camber, Camberian Council, Dhugal MacArdry, King Kelson's Bride, Evaine MacRorie Thuryn, The Bastard Prince, The Quest for Saint Camber, King Javan's Year, Rhys Thuryn, The Harrowing of Gwynedd, Camber of Culdi, The King's Justice, High Deryni, Duchies of Gwynedd, The Bishop's Heir, Childe Morgan, Deryni Checkmate, In the King's Service, Deryni Rising, Eleven Kingdoms, Baronies of Gwynedd. Excerpt: The House of Haldane is a fictional royal family in the Deryni series of historical fantasy novels by Katherine Kurtz. For most of the series, the Haldanes are the ruling family of the Kingdom of Gwynedd, and members of the family most often serve as primary or secondary protagonists in the plots of the novels. Although the Haldane line is predominantly human, various marriages throughout the series occasionally introduce varying amounts of Deryni heritage into the family. Nonetheless, the Haldane family itself carries the genetic ability to assume the full range of Deryni powers through participation in an arcane ritual. Known as the "Haldane potential," this hereditary trait first appears in the novel *Deryni Rising*, though its discovery two centuries earlier is detailed in a later novel, *Camber of Culdi*. The family is founded by Halbert the Dane in the early fifth century, almost five hundred years before the events of *Camber of Culdi*. Halbert conquers the area surrounding the city of Valoret and establishes himself as the first Count of Haldane in 411. Over the next two and a half

The Well of Ascension

In 2005, Brandon Sanderson debuted with *Elantris*, an epic fantasy unlike any other then on the market. To celebrate its tenth anniversary, Tor is reissuing *Elantris* in a special edition, a fresh chance to introduce it to the myriad readers who have since become Sanderson fans. This new edition begins with a preface by author Dan Wells, the first person to read the completed novel, and a new afterword by Sanderson explaining how he came to write the book and its place in the Cosmere, the unified universe of all his Tor novels. Also included is an expanded version of the "Ars Arcanum" appendix, with more of the technical details of the book's magic that fans can never get enough of. *Elantris* was truly a milestone both for Sanderson and for the genre of epic fantasy. It deserves this special treatment, something Tor has done only once before, with Orson Scott Card's *Ender's Game*. Sanderson fans old and new will be excited to discover it.

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